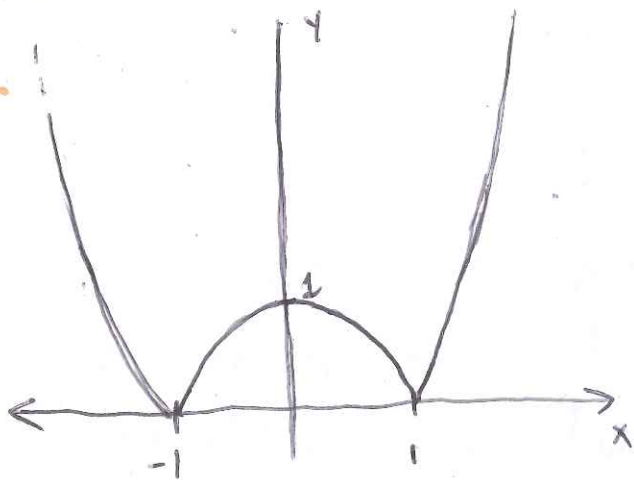


5.1 Path and Parametrizations

- Recall: A path is a function $\vec{c}: [a, b] \rightarrow \mathbb{R}^2$ (or \mathbb{R}^3), where $[a, b]$ is an interval in \mathbb{R} .
 - The image of \vec{c} is called a curve, and $\vec{c}(t)$ is a parametrization of that curve.
- A path is a C^1 path if each of its components ~~are~~ have at least one continuous derivative.
 - A path is a piecewise C^1 path if the domain $[a, b]$ can be broken into subintervals such that the path is C^1 on each subinterval.

Ex: Let $\vec{c}(t) = (t, |t^2 - 1|)$, $t \in [-2, 3]$.



• $\vec{c}(t)$ is not a C^1 path, since $\vec{c}'(-1)$ and $\vec{c}'(1)$ do not exist.

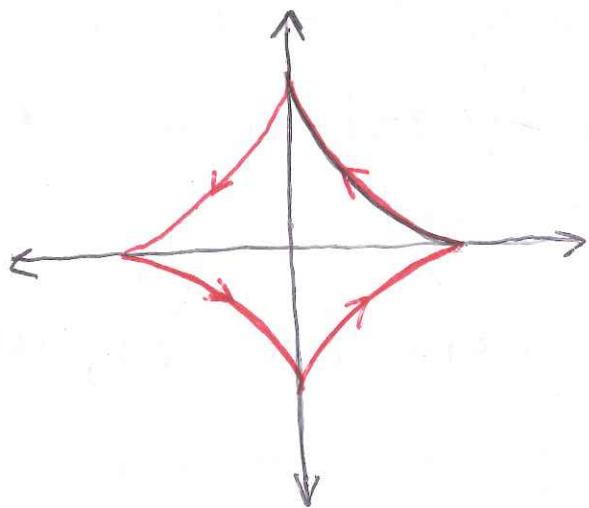
- It is piecewise C^1 , however, since

$$\vec{c}(t)|_{[-2,-1]}, \quad \vec{c}(t)|_{[-1,1]}, \quad \vec{c}(t)|_{[1,3]}$$

are all C^1 (here $\vec{c}(t)|_{[-2,-1]}$ means "the path $\vec{c}(t)$ restricted to the interval $[-2,-1]$ ")

- Just because a curve is "pointy," doesn't mean its parametrization is not C^1 :

Ex: Consider $\vec{c}(t) = (\cos^3 t, \sin^3 t)$, $t \in [0, 2\pi]$.



The image of \vec{c} has cusps (i.e. "points"), but $\vec{c}(t)$ is still C^1 .

- Let's formalize reparametrizations: Suppose you have a C^1 path $\vec{c}: [a,b] \rightarrow \mathbb{R}^2$, and a function ~~XXXX~~ $\varphi: [\alpha, \beta] \rightarrow [a,b]$ which is bijective and C^1 .

- Here, φ is a "normal" function of only 1 variable. Recall that bijection means that φ is both 1-1 and onto (or, that φ^{-1} exists)

- We can compose \vec{c} and φ :

$$\vec{\gamma} = \vec{c} \circ \varphi : [\alpha, \beta] \rightarrow \mathbb{R}^2$$

is called a reparametrization of \vec{c}

Ex: Let $\vec{c}(t) = (\cos t, \sin t, t)$, $t \in [0, 2\pi]$, and

let ~~φ~~ $\varphi : [0, \pi/2] \rightarrow [0, 2\pi]$ be defined by

$$\varphi(t) = 4t$$

$\varphi(t)$ is a C^1 bijection (since $\varphi^{-1}(t) = \frac{t}{4}$), the path

$$\vec{\gamma}(t) = \vec{c}(\varphi(t)) = (\cos 4t, \sin 4t, 4t)$$

is a reparametrization of \vec{c} .

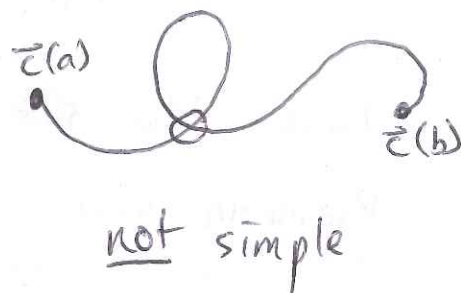
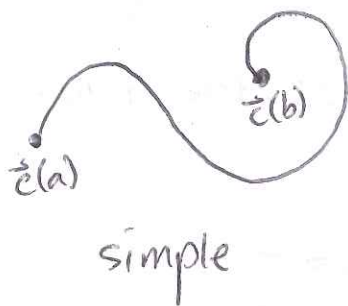
- Note: $\|\vec{c}'(t)\| = \sqrt{(-\sin t)^2 + (\cos t)^2 + (1)^2} = \sqrt{2}$,

and since $\vec{\gamma}'(t) = \vec{c}'(\varphi(t)) \varphi'(t)$,

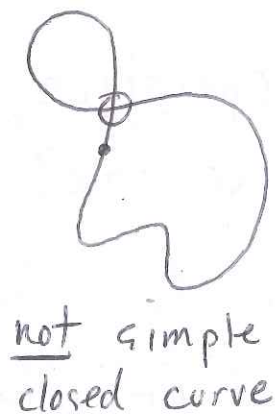
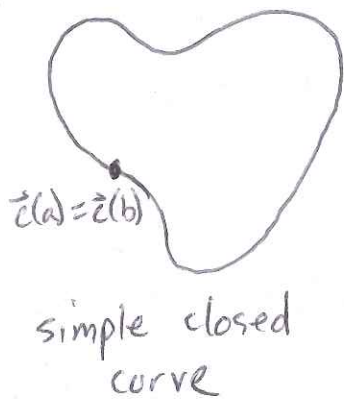
$$\begin{aligned} \|\vec{\gamma}'(t)\| &= \|\vec{c}'(\varphi(t)) \varphi'(t)\| = \|\vec{c}'(\varphi(t))\| |\varphi'(t)| \\ &= 4\sqrt{2} \end{aligned}$$

- Let $\vec{c}: [a, b] \rightarrow \mathbb{R}^2$ (or \mathbb{R}^3) be a 1-1, piecewise C^1 path. Then the image of \vec{c} is called a simple curve.

- The 1-1 condition means simple curves do not cross themselves:



- A 1-1, piecewise C^1 path \vec{c} such that $\vec{c}(a) = \vec{c}(b)$ is called a simple closed curve.

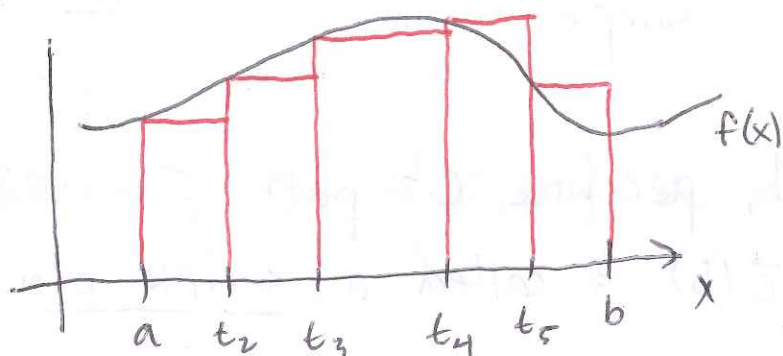


5.2 Path Integrals of Real-Valued Functions

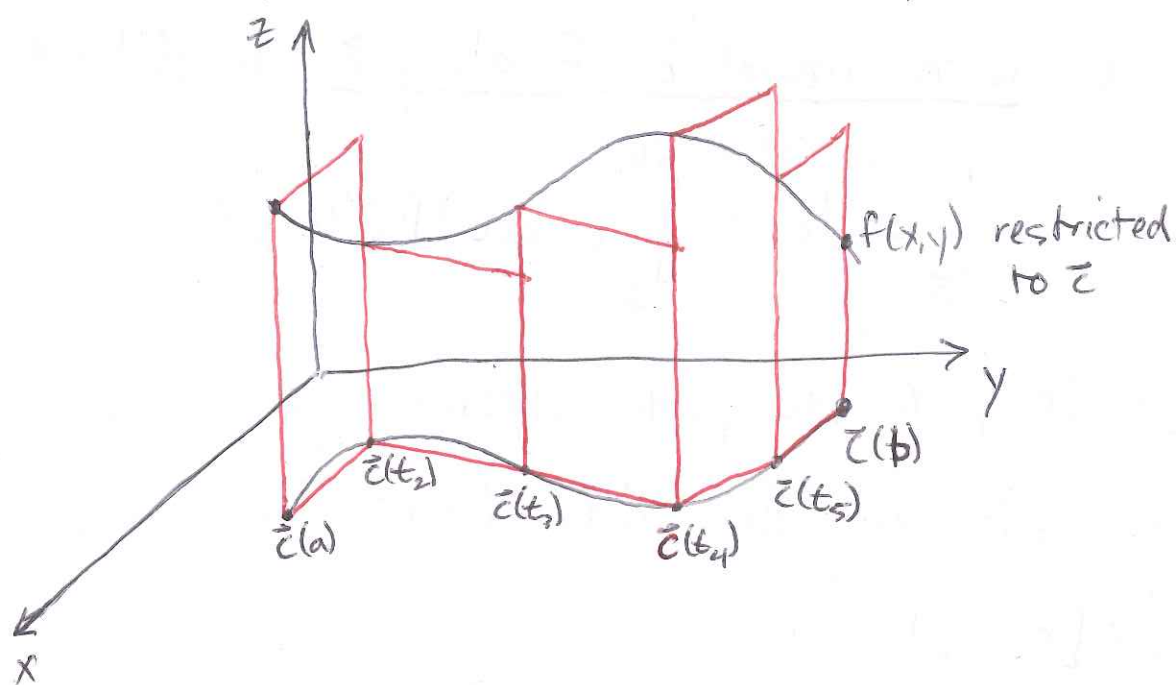
- Recall: the ~~definite~~ definite integral of a function $f(x)$ on the interval $[a, b]$ is defined by

$$\int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(t_i) \Delta t_i$$

- Here, the ~~sum~~ sum on the r.h.s. is a Riemann sum:



- Can we generalize this to functions of more than one variable? Yes!
- Suppose f is a scalar function of 2 vars, and instead of integrating along the line segment $[a, b]$, we want to integrate along the curve \vec{c}



- How do we find the areas of all those rectangles? Recall that from our derivation of arclength,

$$\|\vec{c}(t_{i+1}) - \vec{c}(t_i)\| \approx \|\vec{c}'(t_i)\| \Delta t_i$$

- Thus, our Riemann sum becomes

$$\sum_{i=1}^n \underbrace{f(\vec{c}(t_i))}_{\text{height}} \underbrace{\|\vec{c}'(t_i)\| \Delta t_i}_{\text{approx. width}}$$

• This motivates our definition: let $\vec{c}: [a, b] \rightarrow \mathbb{R}^n$ be a C^1 path and let $f: \mathbb{R}^n \rightarrow \mathbb{R}$ be a fn. such that $f(\vec{c}(t))$ is continuous. Then

the path integral of f along \vec{c} is defined by

$$\int_{\vec{c}} f \, ds = \int_a^b f(\vec{c}(t)) \|\vec{c}'(t)\| \, dt$$

Ex: Compute the path integral $\int_c f \, ds$ for
 $f(x,y,z) = xyz$ and $\vec{c}(t) = (-\sin t, \sqrt{2} \cos t, \sin t)$,
 $t \in [0, \pi/2]$

- First calculate $f(\vec{c}(t))$:

$$\begin{aligned} f(\vec{c}(t)) &= f(-\sin t, \sqrt{2} \cos t, \sin t) \\ &= (-\sin t)(\sqrt{2} \cos t)(\sin t) \\ &= -\sqrt{2} \sin^2 t \cos t \end{aligned}$$

- Then calculate $\|\vec{c}'(t)\|$:

$$\vec{c}'(t) = (-\cos t, -\sqrt{2} \sin t, \cos t)$$

$$\begin{aligned} \Rightarrow \|\vec{c}'(t)\| &= \sqrt{(-\cos t)^2 + (-\sqrt{2} \sin t)^2 + (\cos t)^2} \\ &= \sqrt{2 \cos^2 t + 2 \sin^2 t} \\ &= \sqrt{2} \end{aligned}$$

by

- Finally, the actual integral:

$$\int_C f ds = \int_0^{\pi/2} f(\vec{c}(t)) \|\vec{c}'(t)\| dt$$

$$= \sqrt{2} \int_0^{\pi/2} (-\sqrt{2} \sin^2 t \cos t) dt$$

$$= -2 \int_0^{\pi/2} \sin^2 t \cos t dt$$

$$u = \sin t \quad du = \cos t dt$$

$$= -2 \int_0^1 u^2 du$$

$$= -2 \left[\frac{1}{3} u^3 \right]_0^1 = \boxed{-\frac{2}{3}}$$

Ex: Find the average temperature of a wire whose shape is given by

$$\vec{c}(t) = (\cos t, t/10, \sin t), \quad t \in [0, 10\pi]$$

and temperature is given by

$$T(x, y, z) = x^2 + y^2 + z^2$$

- First, $F(\vec{c}(t))$:

$$\begin{aligned} T(\cos t, t/10, \sin t) &= \cos^2 t + \frac{t^2}{100} + \sin^2 t \\ &= \frac{t^2}{100} + 1 \end{aligned}$$

- Then, $\|\vec{c}'(t)\|$:

$$\vec{c}'(t) = (-\sin t, \frac{1}{10}, \cos t)$$

$$\begin{aligned}\Rightarrow \|\vec{c}'(t)\| &= \sqrt{(-\sin t)^2 + \left(\frac{1}{10}\right)^2 + (\cos t)^2} \\ &= \sqrt{\frac{1}{100} + 1} = \frac{\sqrt{101}}{10}\end{aligned}$$

- Finally, the integral:

$$\int_{\vec{c}} T ds = \int_0^{10\pi} \left(\frac{t^2}{100} + 1\right) \left(\frac{\sqrt{101}}{10}\right) dt$$

$$= \frac{\sqrt{101}}{10} \int_0^{10\pi} \left(\frac{t^2}{100} + 1\right) dt$$

$$= \frac{\sqrt{101}}{10} \left[\frac{t^3}{300} + t \right] \Big|_0^{10\pi}$$

$$= \frac{\sqrt{101}}{10} \left[\frac{10}{3} \pi^3 + 10\pi \right]$$

- But wait! The problem asked for the average temperature; $\int_{\vec{c}} T ds$ is the "total" temperature - to get the average, we divide by the length of the wire:

$$l(\vec{c}) = \int_0^{10\pi} \|\vec{c}'(t)\| dt = \int_0^{10\pi} \frac{\sqrt{101}}{10} dt = \frac{\sqrt{101}}{10} \pi$$

so the average temperature is

$$\frac{\int_C T ds}{L(C)} = \frac{\frac{\sqrt{101}}{10} \left[\frac{10}{3} \pi^3 + 10\pi \right]}{\sqrt{101} \pi}$$
$$= \frac{1}{3} \pi^2 + 1$$

- It turns out that path integrals are independent of the parametrization that you use: let f be a scalar function, \vec{z} be a parametrization of some curve, and suppose we have a reparametrization

$$\vec{y}(t) = \vec{z}(\varphi(t))$$

such that $\varphi: [\alpha, \beta] \rightarrow [a, b]$, $\varphi(\alpha) = a$, $\varphi(\beta) = b$.

Then:

$$\int_{\vec{y}} f ds = \int_{\alpha}^{\beta} f(\vec{y}(t)) \|\vec{y}'(t)\| dt$$
$$= \int_{\alpha}^{\beta} f(\vec{z}(\varphi(t))) \|\vec{z}'(\varphi(t)) \varphi'(t)\| dt$$
$$= \int_{\alpha}^{\beta} f(\vec{z}(\varphi(t))) \|\vec{z}'(\varphi(t))\| |\varphi'(t)| dt$$

letting $u = \varphi(t) \rightarrow du = \varphi'(t) dt,$

$$= \int_{\varphi(\alpha)}^{\varphi(\beta)} f(\vec{c}(u)) \|\vec{c}'(u)\| du$$

$$= \int_a^b f(\vec{c}(u)) \|\vec{c}'(u)\| du$$

$$\Rightarrow \int_{\vec{r}} f ds = \int_{\vec{c}} f ds$$

- This says that no matter what parametrization of a curve we use, the path integral will always be the same. Cool!